



PLAY PROJECT PRINCIPLES AND METHODS

Circle 1: Principles

1. Fun with people: Do what the child loves
2. Put in the time: 2 hours/day, divided into 15-20-minute sessions
3. Profile the child in terms of their 1) Comfort Zone b) Sensory Motor Profile and c) Functional Developmental Levels
4. Play at the right level: based on the child's profile, determine how to PLAY with the child

Circle 1: Methods

1. Read the child's cues and intent
2. Slow the pace of play, observing and waiting for the child's idea
3. Follow the child's lead, responding to what the child wants
4. Open and close circles of communication (back and forth interactions)
5. Build on the child's interests